

Commemoration Program

Year 3 History

Running Sheet Master



for
Teachers and Volunteers

Program

Note: Morning troops arrive 9:00am and leave 12:00; Afternoon Troops arrive 1:20 and leave 2:30pm

Morning Troops	Afternoon Troops	Activity	Notes																								
9:00 - 9:10	12.00-12:10	<p><u>Welcome</u> (10 minutes)</p> <p>A welcome, and explain location of toilets, museum layout.</p> <p>Students break into groups. and given stickers to indicate squadrons (if they don't have colour patches)</p> <p>Explain where's Woody the Warhorse activity</p>	<p>Squadron break-up (for Hand-on activities)</p> <p>Troop 1 & 2: Blue Squadron Troops 3 & 4: Red Squadron Troops 5 & 6: Green Squadron</p>																								
9:10 - 10:00	12.10 - 1:00	<p><u>Where's Woody the War Horse</u> (50 minutes)</p> <p>(Done in troops)</p> <p>MC: Blows whistle each 8 minutes</p>	<p>Activity is 40 minutes. Students in 6 'Troops' of 6 students</p> <p>Each troop goes to their troop barracks (the numbered horse on the map). This is their starting point. They spend 6 minutes at each place, find Woody then move on to the next place (indicated by arrow on map). When finished students sit at a table under the mango tree,</p>																								
10-10:15	1:00-1:15	<u>Morning tea under the Mango Tree</u>	Children bring their own morning tea. ANZAC bickies are supplied.																								
10:15 - 11:15/	1.15-2.15	<p><u>Training sessionss</u> (1 hour - 3 x 20 mins) In Squadrons</p> <ul style="list-style-type: none"> - World War 1 weapons - How to raise a flag - Care of a war horse <p>MC: Blows whistle each 20 minutes</p> <p>Trainers: Give instruction and at end of segment, directs students to next activity. At last activity students assemble at Woody.</p>	<p>Students will be divided into Squadrons for this. (10-12)</p> <p>Each segment lead by a commander is 20 minutes long. Students will rotate around in the order below (whistle blown)</p> <table> <tr> <td></td><td><u>Weapons</u></td><td><u>Flag</u></td><td><u>War Horse</u></td></tr> <tr> <td></td><td>Lower Barn</td><td>Flagpole/UB</td><td>Stable</td></tr> <tr> <td></td><td>Bob Clinch</td><td>Brian Bertwistle</td><td>Peter Mac</td></tr> <tr> <td>Session 1:</td><td>Blue</td><td>Red</td><td>Green</td></tr> <tr> <td>Session 2:</td><td>Green</td><td>Blue</td><td>Red</td></tr> <tr> <td>Session 3:</td><td>Red</td><td>Green</td><td>Blue</td></tr> </table>		<u>Weapons</u>	<u>Flag</u>	<u>War Horse</u>		Lower Barn	Flagpole/UB	Stable		Bob Clinch	Brian Bertwistle	Peter Mac	Session 1:	Blue	Red	Green	Session 2:	Green	Blue	Red	Session 3:	Red	Green	Blue
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11:15- 11:30	2.15 - 2.30	<p><u>Heroes Activity</u> (15 minutes) Activity In troops</p> <p>MC: Blows whistle after 12 minutes then students place their poppy. CO and Firing party get ready for flag raising. Students: At end, assembly near Woody\</p>	<p>Activity is 20 minutes</p> <p>Each student is given a poppy, then each troop goes to their troop barracks the honour the heroes there, by reading/listening to the hero stories and placing a poppy against their chosen hero. Students return to their starting room</p>																								
11:30- 11:40		<p>Flag raising ceremony and Firing party (10 Minutes)</p> <p>Students assemble around Flag pole,</p> <p>CO: Marches out with troop and explains the ceremony. Firing party fires salute; Flag is raised and students sing Advance Australia Fair,</p>	<p>At the start, the second group of students is dropped off. At the end, the first group fo students is picked up.</p> <p>WET WEATHER: Chairs set up in barn - students sit on floor and video played/talk given</p>																								
11:40-12:00		Tent pegging demonstration and closing All students together	<p>Tent Pegging demonstration carried out with commentary.</p> <p>WET WEATHER: Tables removed from barn - students sit on floor and video played/talk given</p>																								
12:00	2:30	Finish	As a momento, students will be given a poppy and a commemoration card to take home,																								

Legend



Troop Barracks - Starting points for Wheres Woody and Heroes

Starting points for **squadrons** for Activity 3: Training session

Nasho Hut



Mango Tree

Morning & Afternoon Tea

Blue

Barn

Downstairs Barn

Upstairs Barn

Creamery

Woody Meeting Point

Assembly for Ceremony & Tent Pegging

Schmidt Farmhouse

Front Verandah



Front Room



Laver Room

Trophy Room



Kitchen

Red

Boy's Toilet (Dunny)

Garden

Girls Toilet

Green

Stables

Main Flagpole

Site Map & Troop Movements

Student Groupings

For the day, students are divided into 6 Troops (1-6). Two troops form a squadron (Troops 1,2 Blue; 3,4 Red; and 5,6 Green). Squadrons are demoted by a coloured diamond shaped patch.



Troop Barracks - Starting points for Where's Woody and Heroes

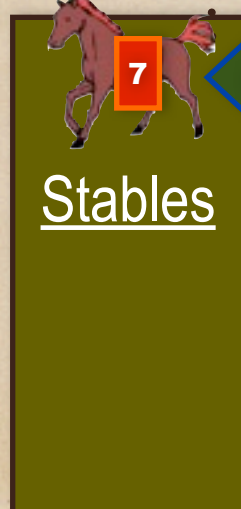
Starting points for **squadrons** for Activity 3: Training session

Nasho Hut



Mango Tree

Morning & Afternoon Tea



Stables

Barn

Downstairs Barn

Upstairs Barn

Creamery



Woody Meeting Point

Assembly for Ceremony & Tent Pegging

Activity: Flag Raising/Tent Pegging

1. All students assemble at the Woody Meeting Point
2. Student watch the flag raising and sing the national anthem
3. Students watch the tent pegging demonstration

Main Flagpole

Activity 2: Training Sessions

1. Care of a war horse: Stables.
 2. WWI weapons: Downstairs barn
 3. Flag raising: Flag Pole
- Starting places are indicated for each squadron, then groups move around clockwise.

Program Timings

Where's Woody: 40 min
Training Sessions: 1 hour (20 min ea)
Honouring heroes: 15 mins
Flag Raising/Salute: 10 mins
Tent Pegging: 30 mins

Schmidt Farmhouse

Front Verandah

Front Room



Laver Room



Trophy Room



Kitchen

Boy's Toilet (Dunny)

Girls Toilet

Activity 3: Honouring Heroes:

1. Each troop goes to their barracks
2. Listen and help tell the hero stories
3. When you hear the whistle, its time to honour your chosen hero by placing a poppy in the holder on the poster.
4. When you are finished go to the Woody meeting point and quietly await instructions for heading home

Volunteer Stations



Starting points for squadrons
for hand on activities



Troop Barracks - Starting
points for Wheres Woody and
Heroes

Where's Woody: 40 min

1. Find the starting place for your number (your barracks)
2. Find each 'Woody' and complete the clues
3. When you hear the whistle, move on to the next place
4. When you are finished go to the mango tree
5. Sit quietly at a table to receive your reward

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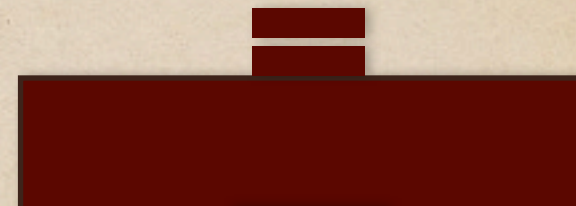
Schmidt Farmhouse



Creamery



**Woody
Meeting
Point**
Assembly for
Ceremony & Tent
Pegging

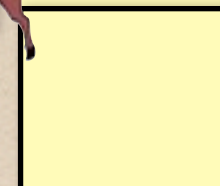
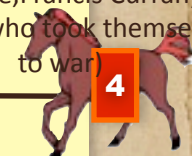


Where's Woody:
(Rising Sun, Bugle)

Heroes:
(Women on the Homefront,
Women who took themselves
to war)

Where's Woody:
(Slouch Hat, Bayonet)

Heroes:
(Alice Ross King, Dr Phoebe
Chapple, Francis Curran),
Women who took themselves
to war)



Where's Woody:
(Red Cross Flag/ANZAC
Biscuits)

Heroes:
(Jack McDowell, Horses - Bill
the Bastard/Banjo Paterson)



Barn

Blue

Wheres Woody:
(Haversack/Brodie Helmet)
Training Session: **Weapons**
Heroes:
(Throssell, Maygar)



Where's Woody:
(Beersheba/Colour Patches)
Heroes: Peter
(Wilson/Grant)



Red



Where's Woody:
(Rosemary/Poppies)
Heroes:
(Indigenous Soldiers/
Pioneers)



Training Session: Flag Raising

Training Session: Care of a
Warhorse

Green



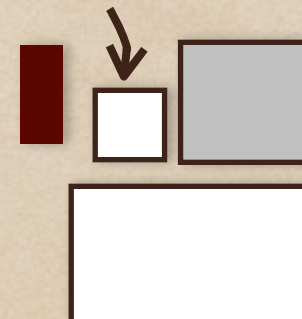
Stables

Training Sessions 60 min

1. Care of a war horse: Stables.
 2. WWI weapons: Downstairs barn
 3. Flag raising: Flag Pole
- Starting places are indicated for each squadron, then
groups move around clockwise.

Honouring Heroes: 15 min

1. Each troop goes to their barracks
2. Listen and help tell the hero stories
3. When you hear the whistle, its time to honour
your chosen hero by placing a poppy in the
holder on the poster.
4. When you are finished go to the Woody meeting
point and quietly await instructions for heading
home



Roles

Role	Description	Tasks
Master of Ceremonies	Ensure the smooth running of the day. Manage the program timing and make necessary adjustments	<ul style="list-style-type: none"> Meet bus and welcome teachers/parents Direct students arriving and liaise with bus driver Allocate students into troops and squadrons Explain Where's Woody activity Blow whistle to indicate time to move on during Woody activity Organise Morning/Afternoon tea Stamp students activity sheets with stars during M/T Marshall students into squadrons, explain Hands on Talks' segment, and direct them to their starting point Explain Heroes segment to students, distribute poppies to students and marshall them to Heroes Activities Welcome next bus and direct bus driver students Marshall students for Flag raising ceremony and Tent pegging Provide take home poppies to teachers and see them off
Host (President)	Formal Welcome of students	<ul style="list-style-type: none"> Formally welcome students to museum, briefly explain what museum is about and where toilets are etc
Where's Woody Guides (6 required)	Be at allocated room/place, explain objects to student when they find them, and help them complete their activity sheet.	<ul style="list-style-type: none"> At start of activity lead troop and their teacher/parent to their starting room. See if they can find the Woody's and the object Help them fill in the missing letters Explain a little about what they have found Direct students to their next location when the whistle blows Welcome next group of students - it all starts again!
Morning Tea tea		Break time for all those running the next sessions. Others hover round Mango Tree
Trainers (3 Trainers and 3 assistants)	Run or assist in Training session	<ul style="list-style-type: none"> Have necessary equipment/animals organised before hand Welcome students and give hands on demonstration allowing students to directly interact Direct students to next activity (Clockwise) when the whistle blows
Hero Guides (6 required)		<ul style="list-style-type: none"> Ensure you have the hero posters in the room you need them to be (Most rooms there are just 2, in the Laver room there are 3) Lead troop to their allocated room Tell the heroes story, asking a student to read out How their heroes won their medal or about their hero When the whistle blows, finish up the hero story and have student place their poppy against their hero in the holder on the frame.
Sergeant	Leads and commands firing party and flag raising	<ul style="list-style-type: none"> Assembles firing party and flag raising party Leads march out Commands salute and flag lag raising Leads students in Advance Australia Fair
Tent Pegger	Demonstrated Tent pegging	<ul style="list-style-type: none"> Organises horse and demonstrated tent pegging
Tent Pegging Commentator	Describes action to the audience	<ul style="list-style-type: none"> Commentates tent pegging

Commemorations Planning Sheet

Excursion Date:

School:

Number of Students:

Role	Who	Notes																								
Master of Ceremonies		Keeps track of timing, marshalls students, Morning & Afternoon tea set up																								
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